



Marco Capano

iOS Engineer

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iOS Developer driven by curiosity

Get to know me on Twitter: @marcocapano1 and on my website

Work experience

Mid iOS Engineer @Peak

April 2019 - now

Peak is a brain training app with 48 mini games, included in Apple's **Best Apps of the Year in 2014** with **160k** daily active users. At Peak I'm working in an **Agile** team with two week sprints and release frequency. The app uses an MVP architecture, completely works both online and offline and most features are AB tested. Codebase is a mix of Swift 5 and Objective-C. Responsibilities include estimating, developing and maintaining features for the app, working closely with designers and QA, participating in interviews for new joiners.

iOS Developer @Pushapp

November 2017 - April 2019

Pushapp enables companies of all sizes to dream, design and scale digital products and services. During my time at Pushapp I worked on 4 projects, three in Swift: **Avvisi Scuola**, **Rappresentame** and **Delega Facile**, one in Objective-C: **Splosh**. This apps included features like news feeds, real time chats, calendars, events, orders management and payments.

Development skills

- Swift
- Objective-C
- iOS, watchOS SDK
- Unit Testing
- MVP
- MVP
- MVVM
- Vapor
- C++ (basic)
- Scrum (Scrum Alliance certified)

Tools

- Jira
- Git
- Zeplin
- Fastlane
- Carthage
- Cocoapods
- Bitrise
- Apptimize
- Lottie

Education

Apple Developer Academy

2016-2017

I studied iOS Development at the first Apple Developer Academy in Europe, after being selected within the first 100 students at the test.

Computer Engineering

After moving to London, I decided to continue studying on weekends to get a more formal education and learn more about computer engineering.

Community and Open Source

Currently part of NSLondon organizers team. Find more on Twitter @NSLondon !
Also occasionally taking part to workshops (like Codebar) to help people early in their career.

Contributed to various **open source projects** like Splash (github.com/johnsundell/splash), a syntax highlighter written in Swift and Swifter Swift (github.com/SwifterSwift/SwifterSwift), a collection of Swift and iOS SDK handy extensions. I'm @marcocapano on GitHub.
Recently open sourced a project of mine here github.com/marcocapano/SplashObjc.

Hobbies

